SLUNG LOW: FLOOD

 **CONSULTANT GUIDE FOR CORE PROJECT TEAM DEPTH INTERVIEWS
(SLUNG LOW STAFF)**

 **POST-EVENT**

This script is intended as a guide for the depth interviews with members of the Core Project Team from Slung Low who led the *Flood* project, a co-production by Slung Low and Hull UK City of Culture 2017.

The questions within this guide are to be asked post-event and will supplement information gathered by an online survey, also delivered post-event.

 **QUESTIONS**

**Concept Development**

Can you tell me a bit more about the process of working with Hull 2017 to develop the concept and delivery of *Flood*? [Probe: How did the input of their team change the project from the original proposal to the final delivery, and what was the impact of any changes made because of their advice?]

In addition to the Core Project Team (i.e. Slung Low and Hull 2017) which other creative professionals, if any, influenced the concept development of *Flood*? [Probe: How did their input change the project from the original proposal to the final delivery, and what was the impact of any changes made because of their advice?]

**Project Location**

What led you to choose Victoria Dock as a location for *Flood*? [Probe: Were other sites considered? What were the practicalities and contextual elements considered when making the choice?]

How do you feel Victoria Dock worked as a location for *Flood*? [Probe: strengths, weaknesses, reflections on its appropriateness to project’s narrative and overall concept]

What sort of feedback did you or the team get from residents and audiences about using the location as a site for the work?

On reflection, would you keep the same location if you had the chance to do it again?

**Community Engagement**

How did you go about engaging the residents of Victoria Dock with the project, as a company in residence? [Probe: What worked? What didn’t work? How did you overcome any challenges of being a company-in-residence?]

Reflecting on your time in residence at Victoria Dock what, if anything, would you do differently if repeating the project, regarding community engagement?

How did you go about working with the community cast engaged with *Flood*? [Probe: How were they recruited? Would you change anything about the recruitment process?]

Reflecting on your time working with a community cast across the different parts of the project what, if anything, would you do differently if repeating the project?

**Professional Development**

What **existing** skills and knowledge, if any, do you feel you have developed further as a result of delivering *Flood*?

What **new** skills and knowledge, if any, do you feel that you have gained as a result of delivering *Flood,* and how did you gain these skills? [Probe: To what extent were skills and knowledge acquired on the job, versus training provided by other team members or external sources]

How did working on *Flood* develop and challenge your creative practice, compared to previous projects? [Probe: The length of the project; multi-part and multi-platform nature of the project; budget; scale of production; the site used]

How confident would you be in delivering something like *Flood* again in future, and why?

What are the key lessons you have learnt from *Flood* that you will take forward into other projects?

**Quality metrics – project perspective**

Reflecting back on *Flood* in its entirety what, for you, were its strengths and weaknesses in terms of **the overall concept**?

Reflecting back on *Flood* in its entirety what, for you, were its strengths and weaknesses in terms of **the production** of the event?

Reflecting back on the individual parts of *Flood* what were the strengths and weaknesses of each part?

**Quality metrics – public perspective**

How do you feel the audience responded to *Flood* in its entirety and its individual parts? [Probe: To what extent the aim that individual parts could standalone was successful?]

Prior to the event, you stated that you wanted audiences to be amazed; engage with the political nature of the narrative; and challenge their understanding of how theatre can be used and delivered. To what extent do you feel your hopes for this were achieved?

**Partnerships**

What new partnerships did you gain as a result of working on *Flood*? In what way, if any, did these partnerships change your approach? [Partners could include other creative professionals; cast; community groups; businesses; funders]

Did you develop any previously existing partnerships as a result of working on *Flood*? How did this project cause a deepening of these partnerships?

Which of the partnerships that you have gained and/or developed have been the most valuable to you and why? [Probe: To what extent these partnerships would have been possible without the support of Hull 2017]

Do you plan to work with these partners again in future, and if so in what way?

**Measures for Success**

If you were asked what the key measures of success for *Flood* should be, what would you say? [e.g. audience numbers, media coverage, audience response].

Based on this, how successful do you think *Flood* was?

Do you have any further comments on the project?