NOTES FROM KATY / LAURA (6pm) and CIAN (7pm)

Reception

20 min delay on 6pm, 70 minute delay on 7pm. Window of 20 mins for delay without people noticing anything adverse going on.

Could use the narrative a bit more to handle delays. Grandma was good value in this section. If there is going to be a long delay before MD arrives then performers need more improvisational material.

Cian had 3 or 4 performers come in with same message so started to feel stilted and like they weren’t talking to each other.

Shopping Mall

Brilliant when everything was working.

Laura’s ipad stopped working (actors were great at handling it though)

Music louder at start for dramatic moment? Screens brighter?

Most popular part was the cycling and it’s in the smallest unit

Transition to maze. Performers who need to delay groups could do with a bit more material.

Maze

6pm slot lots of the ipads didn’t function properly . No red dots for guards on Katy’s. Laura’s froze.

Maze still very effective with guards patrolling.

Police Station

Took a while for some people to work out what they needed to do rather than waiting in a corridor.

By end of maze lots of people in our group had non functioning ipads. Stuck with people whose ipads were working, but there was no member of staff on hand to sort them out (as there had been in shopping mall). Without the pad instructions, very unclear what to do in this space.

7pm slot apparently functioned fine.

People don’t always know how to interact with the space, that they have permission to look around

Area such as the long dead end corridor had bits of tech open with wires trailing needs finishing.

Need to lock areas that were not supposed to be accessed.

Car park

No Korean signage up

Cells

People unsure when to leave room, we didn’t know to follow actor

Personal items

These were beautiful

Not sure connection to Korean tradition came through

Korean Grandma tea ceremony

Possible option for less mobile audience members which is not sitting on floor, or seat them near wall for support

Only a few people got booze!

Sightlines can be difficult to see what grandma is doing

Spirits worked well but was a bit awkward when still in room at end of scene

Lighting in area for people to put shoes back on

More benches?

Need to black off area of backstage where they get chair from .

Performers were saying “you’re free to go now” which made people think it was the end.

Grandma’s house

Projection in freezer not working

Coming out through fridge worked well, although audience very uncertain about exploring. We all found we were having to encourage people they had licence to do so.

VR section

Little less smooth, didn’t feel like I was in kasang/korea (production team around and some noisy radio traffic on usher’s radio).

People really enjoyed vr though

Lots of snagging to do

Not entirely clear to leave in own time or not.

Upstairs

Idea of being inside monitor didn’t come across at all

Lots of unfinished sections

Stairs back down very unfinished

Lots of dirt and dust needs sorting

Model apartments

Dwell time is not long in here, people move straight through to next bit

Differences in the apartment not very obvious

No people in them

Very tight space

No sign of walking over a model city?

Screen room

Some screens not on, this significantly lessened impact

Information on screens not about the audience currently in there.

Ending

Bright lighting on stairwell changes the feel of it

Instinct is to walk straight across but you need to go right to films – should the entrance straight through be blocked off?

Our usher too vocal

People didn’t go in to room with first Korean grandma film

Beautiful

No performers weaving through chairs, but this seemed fine.

Will light from back be added (going from earlier description)?

AOB

Needs a full comms plan so that we know who makes the call on cancellations etc.

Katy draft something out to send to Tristan – daily update phonecall, text/whatsapp for every slot that says it has gone in on time with tech working or not